



FENETEX
RETRACTABLE SCREENS

Quick Remote Programming (Dooya/Fenetex)

Dooya/ Fenetex motors are all supplied with 15 channel remotes. Each remote has four buttons surrounding the battery on the back bottom of the remote. These buttons are labeled as such:

- 1 - Top left "P2" 3 - Top right "P2"
- 2 - Bottom left "M" 4 - Bottom right is a picture of a clock

Motor Programming:

Note: Timing is key with Fenetex/Dooya motors. If multiple motors, power and program ONLY one motor at a time. Each button is to be pressed in one second intervals. Pressing either too fast or too slowly will void the programming process.

1. Select desired channel on remote and turn over to access top left 'P2" button.
2. Apply power, an audible single beep will be heard.
3. Within 5 second press "P2" twice, then press ^ indicator on front of remote.
4. Motor will confirm programming by sounding multiple beeps.
5. Press "" button and motor will begin to turn in counter-clockwise direction.
6. If no movement occurs ensure proper connection on power and repeat steps until motor recognizes remote.
7. If additional motors exist, individually power each motor and change channel selection on remote for each motor being programmed. **Motors will not function properly if more than one is programmed to a single channel.**

Changing Direction:

1. Each motor has an attached dongle with clear plastic cover located at end of motor.
2. To change direction, **Press and HOLD** dongle button for 5 seconds until three (3) audible beeps are heard.
3. Check motor direction to confirm change has occurred.

Upper Limit Setting:

1. Press "UP" button on remote and use supplied regulator to adjust "+" worm gear to add or subtract revolutions in the up direction.
2. The screen may need to be lowered and worm gear turned to fewer revolutions if max screen height is too much for the desired opening.
3. If screen height is too low, turning "+" worm gear after "UP" button has been selected will rotate screen in small increments until desired screen height is achieved. Once maximum screen limit is achieved press "-" button. Upper limit has now been set.

Lower Limit Setting:

1. Press "DOWN" button on remote and use supplied regulator to adjust "-" worm gear to add or subtract revolutions in the down direction.
2. The screen may need to be raised and worm gear turned to fewer revolutions if lowest screen height is too much for the desired opening.
3. If lowest screen height is not low enough, turning "-" worm gear after "DOWN" button has been selected will rotate screen in small increments until desired lower screen limit is achieved.
4. Once lowest screen limit is achieved press "-" button. Bottom limit has now been set.

Removing Channel from Remote:

1. Removing motors from remote channels can be done with all motors powered on.
2. Select channel of motor desired to be cleared.
3. Using one second intervals, press "P2", then "-", then "P2" again.
4. Motor is now cleared from remote and cleared channel is ready to accept new motor or remain dormant.
5. Repeat previous steps to delete each individual motor needed to be removed, ensure proper channel selection prior to removing motor.

Valid Channel Selection:

1. Each remote has 15 preset channels, for jobs with fewer than 15 channels some may be added or removed to allow easier end user function.
2. Press and hold buttons "<" and ">" together for 5 seconds until the number "15" is displayed.
3. Using the "<" or ">" channel selection buttons determine the maximum number of motors to be used by one remote.
4. After maximum number of motors is selected press "-" button and a small "o" will be displayed on screen.
5. At any point the remote needs to have more or fewer channels selected, repeat process and choose new number of valid channels.

Adding Remote(s):

1. Prepare remote(s) to be added by removing back battery cover of all remotes, note to keep remote already programmed to motor(s) separate from one(s) to be added.
2. Select same channel needed to be cloned on all remotes.
3. Using one second intervals, press top right "P2" button twice on remote already programmed, **then within one second press top right "P2" button on new remote(s)**
4. Confirm new remote operates desired screen.
5. **Each channel must be individually cloned, ensure correct channel is selected on all remotes to be added.**